Physical Education Curriculum Intent – Kilmington Primary School

The National Curriculum

The national curriculum for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

Curriculum Intent

A high-quality Physical Education curriculum inspires all pupils to succeed and excel in competitive sport and other physically-demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect. Developing good levels of fitness and stamina has been shown to improve both mental health and academic attainment.

Curriculum Design

Kilmington School operates with mixed age classes and follows a two year rolling programme to cover the full range of skills and activities in PE. Units of learning are planned to motivate and inspire pupils through meaningful and purposeful learning opportunities. In EYFS and KS1, PE units are based around the Leap into Life scheme and KS2 progress on to using Ped Pass as a core resource. Regular aerobic fitness units and activities are also incorporated. The school takes part in local PE events, both competitive and training. Memorable experiences are often incorporated into the activities to enhance learning and create an exciting learning environment. This might be a trip, a special visitor, an extraordinary activity or event.

There is a clear skills development pathway identified which sets out expectations in each Key Phase: EYFS, KS1, LKS2 and UKS2. This enables teachers to plan a curriculum that builds on previous learning and develops skills at an appropriate level.

Motivation/ Resilience		1	Thinking/ Resourcefulness
 Keeping going 			Curiosity
Perseverance Resilience	2 hourse	CD	Finding outWhy? Where?
Not giving up	1 and 1	and the second	• When? Who?
	I'm Olive	1 1 1 1	
I'm Wilbur Woodpecker	Owl	I'm Betty	I'm Samuel Squirrel
Hooupecker		Bee	Squiner
the use	Engagement/	Collaboration/ Reciprocity	
V Dung and	Reflectiveness	Listening	
and a second	Planning Reflecting	SharingCollaborating	and the second
0	Thinking things through	• Working as a team.	
The resilience required to	Thinking about the 'next	Team games develop	How can I improve my
develop good levels of	step' to improving a skill.	inclusivity and an	performance?
physical fitness and	Developing game plan	understanding that all	What equipment will we
stamina encourages the	ideas: If this happens, we	roles are important.	need?
ability to persevere in	need to react like this.	Developing standards of	What skills will my team
other areas of the		fair play and empathy.	need?
curriculum or any area of		Making up own games to	
difficulty.		use a particular skill or	
Sporting achievements		specific equipment	
develop ability to manage			
success and			
disappointment.			
Evaluation			
The curriculum is reviewed	on a voarly basis to onsure th	at it is responsive to the need	de of our current pupile